I'm Greg Garay. I love to storyboard & make animated stories.

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Storyboard Pro 2020 • Adobe Photoshop • Toon Boom Harmony • TV Paint • Adobe After Effects • Adobe Premiere • Adobe Animate • Adobe Audition • Procreate • Maya • Cinema 4D • Quill • Mixamo • Unreal Engine • SynthEyes • Dragonframe

Education

2020 **University of Southern California** (USC) MFA Candidate in Animation, Los Angeles, CA
2006 **New York Institute of Technology** (NYIT), BFA, Computer Graphics, New York, NY

Work Experience

Adjunct Assistant Professor @ USC School of Cinematic Arts [CA • Sep 2022 – Present]
Teach the ideology, philosophy, process, and production of animation to my students with a focus on decentralized learning.

Storyboard Revisionist & Assistant Animator @ Marvel Studios [CA • Oct 2021 – Nov 2022]
Provided revisions centered on framing, hook ups and overall cleanup for this unannounced 3d animated limited series. Created and led a 4 week storyboard pro training program for the executive producer and episodic directors.

Animation + Art Director @ A May Sky Productions [CA • Feb 2021 – Feb 2022]
Provided storyboards, animation, styleframes, and led in-betweeners and visual development artists for a documentary project called a Cow in the Sky.

Storyboard Artist @ Groove Tails Inc. [CA • Jan 2021 – April 2021]
I create and pitch storyboard sequences on an unannounced 3d animated feature film.

Storyboard Artist/Illustrator @ O'Malley Creadon Productions [CA • Mar 2020 – Dec 2020]
Provide storyboards, illustrations, & style/design exploration for The Loyola Project.

Teaching Assistant @ USC School of Cinematic Arts [CA • Sep 2018 – Present]
Aid the professor with lecture materials, help students during lab hours, and demo software for students.

Character Designer @ Drop Bears LLC [CA • June 2019 – July 2019]
Character asset creation, and clean-up for puppet animation in after effects for a game called *End of The Line.*

IT Student Assistant @ USC School of Cinematic Arts [CA • Sep 2019 – Present]
Take incoming calls, wipe the memory of old computers, install the initial software for new computers and refill printers throughout campus with paper.

Sr. User Interface Designer @ Skyword Inc. [CA • Nov 2010 – Jul 2017]
Lead my team in producing the visual layout, creating and maintaining a pattern library, graphical assets, and prototypes on budget and on time.

Grants/Awards

2021 BAFTA • Izzy's Demons • Shortlist for Best Animated Short
2021 FLICKFAIR • Izzy's Demons • Jury Award March - Best Animation
2021 Every Leaf Short Film Festival • Izzy's Demons • Best Black Animation
2020 LA Under the Stars: Film Festival • Izzy's Demons • Best Animated Short
2020 Screen It! International Film Festival • Izzy's Demons • Best Animated Short

2020 Los Angeles Animation Festival • Izzy's Demons • Excellence in Design
2020 Panama Animation Festival • Izzy's Demons • Best Animated Short
2017 - 2020 George Lucas Family Foundation Endowment for Diversity
2016 Buzzwords Public Art Project Concept and Implementation, Pittsburgh, PA
2016 Cafe Con Leche Artist in Residency, Pittsburgh, PA